







CESAR

A private, not for profit and self sustainable center that innovates in products, services and companies with Information and Communication Technologies (ICTs).







WHERE

HEADQUARTERS

Recife – PE

COMMERCIAL OFFICE

São Paulo - SP

BRANCH OFFICES

Curitiba – PR

Sorocaba – SP

Manaus – AM

OTHERS

Rio de Janeiro - RJ





ENGINEERING

Information and Communication Technologies are the link between all areas in which we work, as well as being the core of everything we do at CESAR.

human-machine Big Mobility Smart Life interaction

Data Computer Vision Consulting Robotics

Interactive Digital TV Cloud Computing 3D Testing

System's Performance and Security Modelling

Artificial Wearables Internet Intelligence Embedded Systems Of things



DESIGN

Since 2003 CESAR develops new products, services and process following the principles of user-centered design.

people are?

Co-creation

How Research

people live?

people value most?

User Experience

Brainstorming

Human-Centered Design

human-machine interaction

Re-design Speculative Design Interaction Design

Ideation

Prototyping Create new experiences

that enhance life of people.







NAVE



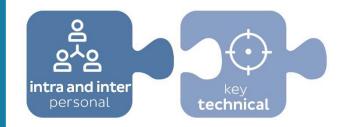
























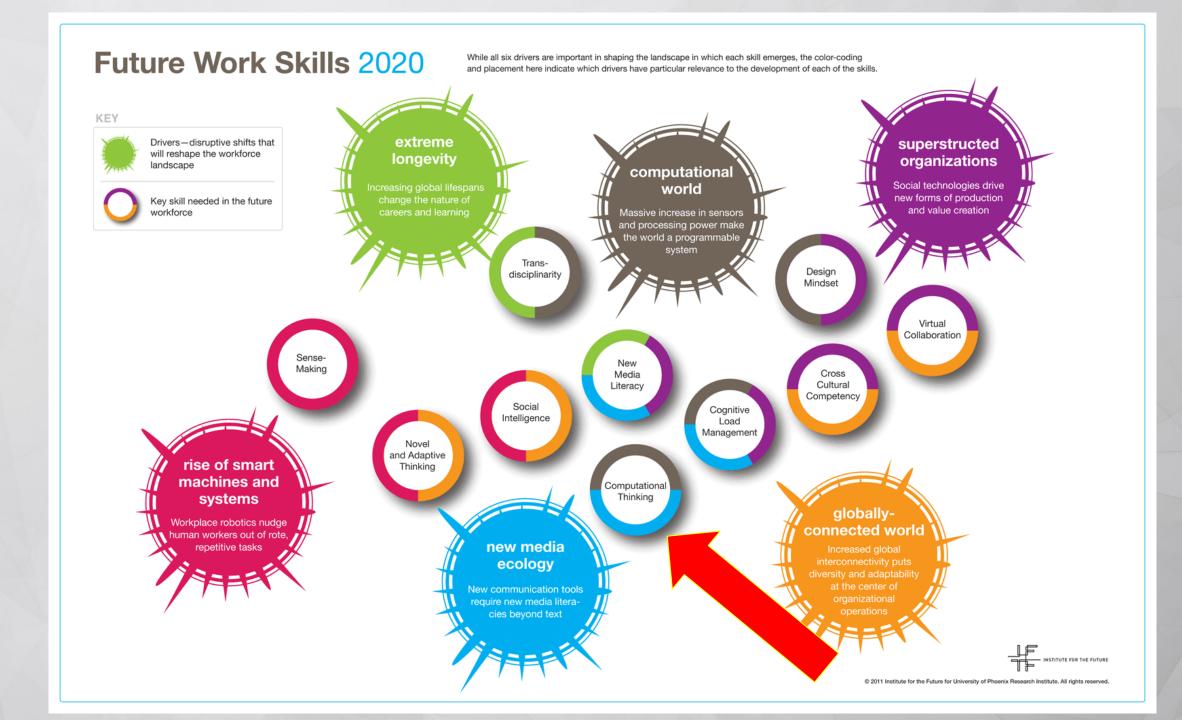






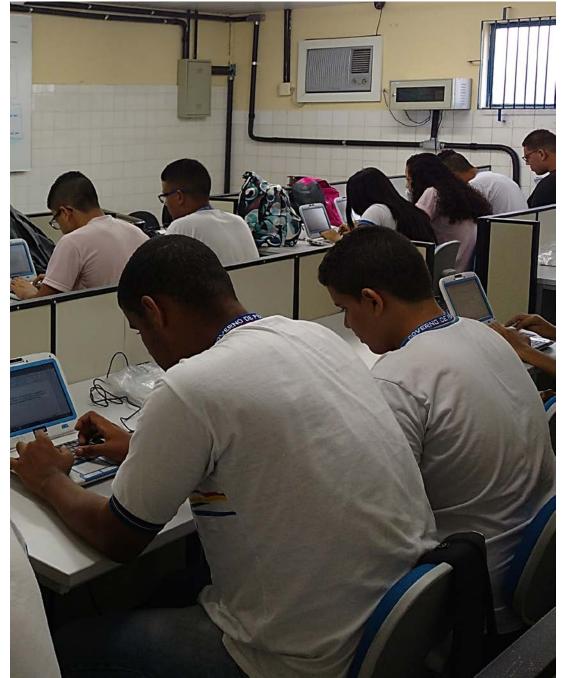
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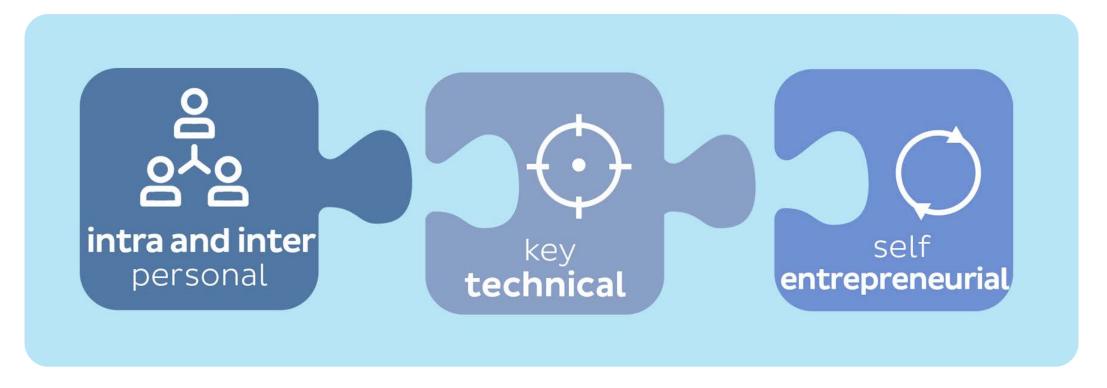
















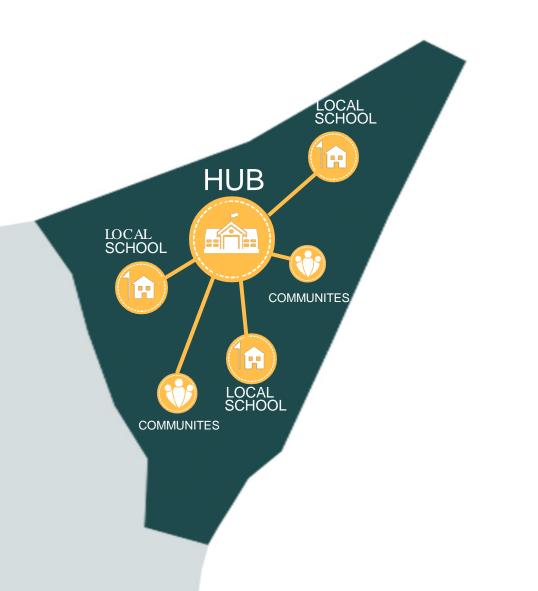




















What?

We will give both **pupils and the surrounding community technical skills** that enhance their **employability** by putting in place an innovative creative coding and technology curriculum.

We will also mentor and support Other local institutions so that they too can use technology to transform teaching and learning.





- a design and programming **Creative** curriculum that enables the students to develop technological and 'soft' skills as well as experience of project development.
- a set of learning methodologies already used successfully at CESAR educational projects such as Design Thinking, PBL (Problem Based Learning), CBL (Challenge Based Learning), Adaptive Learning, among others.





Local Schools are located near the HUB School.

The teachers and students from the local schools will have free access to

the HUB, so that they too can also develop skills and **transform**

the environment at their own school and their communities.





The communities around the school will:

- **Share** their problems with the school so that the students can use the technology that they are learning, including Swift, to benefit the community;
- Have **free access** to all the equipment available at the School and attend specially designed IT skills trainings.





Why?

- Increase employability amongst young people;
- Students more motivated and engaged in school;
- The **COMMUNITY** will see better employment rates, that in turn will promote both social and sustainable economic development.





Where?

- Visited potential candidate schools with Strong community links;
- We assessed teachers potential interest in using technological resources in the classroom;
- We looked at how close to Other schools the candidate schools were and the whether there were established connections between them;
- We considered their **Geographical location** and proximity to
 CESAR in order to make close monitoring and support much easier.



















LOCAL SCHOOL















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